

# GLAMAR: Geo-Location Assisted Mobile Augmented Reality for Industrial Automation

Mostafa Uddin, **Sarit Mukherjee**, Murali Kodialam, TV Lakshman  
Nokia Bell Labs

# Mobile Augmented Reality (MAR) for Industrial Automation



- **Augmented Reality (AR) is going to play a significant role in transforming and automating Future Industry.**
- **Consumer mobile devices (e.g., Smart Phone, Smart Glasses) will bring in widespread adoption of AR in industry.**
- **Mobile AR (MAR) has some practical limitations due to the constrained capabilities of the devices (processing, battery).**
- **We propose a framework for efficient support of MAR on smart devices by leveraging the enhanced facilities installed in Future Industry.**

# Role of Mobile Augmented Reality (MAR) for Industrial Automation



**Identification and control of objects in a digital warehouse is challenging when they are**

- Moving,
- View is blocked, or
- Identical looking

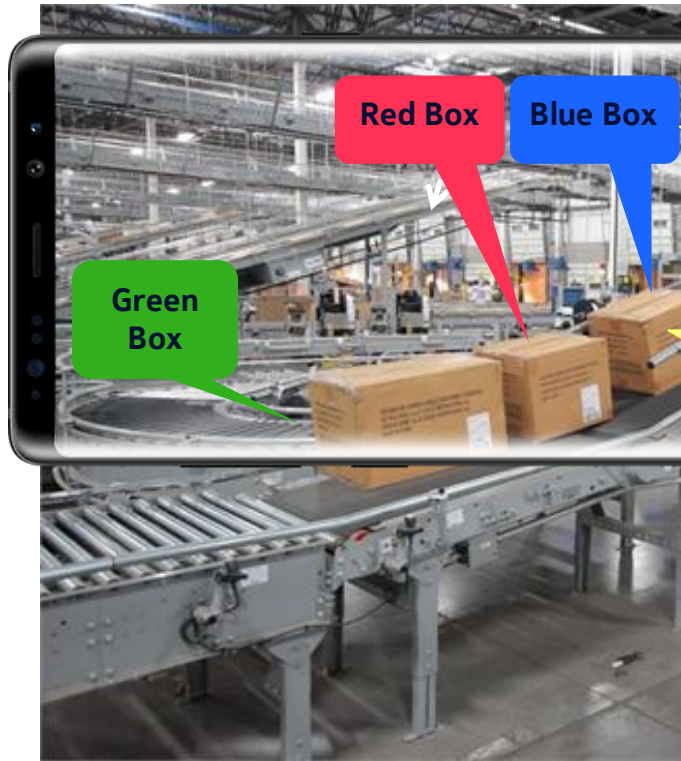
# Role of Mobile Augmented Reality (MAR) for Industrial Automation



**When viewed through AR enabled mobile device (e.g., Smart Phones, Smart Glasses)**

- Boxes are identified/tagged,
- Blocked boxes are tagged
- Identical boxes differentiated

# Challenges in Supporting MAR for Industrial Automation



Virtual  
Content

Tag

Target  
Object

3D Object  
Recognition

Precise 3D  
Location

- State of the art computer vision-based techniques are impractical for mobile devices.
- In addition, vision-based techniques hindered by
  - Distance to object
  - Object occlusion
  - Similar looking objects
- 3D point cloud based solutions are expensive for MAR.
- Recently proposed MAR-based solutions have limited application.

# Our Approach: Geo-Location Assisted MAR (GLAMAR)



Leverage the future industry infrastructure to support MAR-based application efficiently on smart devices

- Location Service,
- Smart sensor
- Low latency communication,
- Edge compute

# Our Approach: Geo-Location Assisted MAR (GLAMAR)



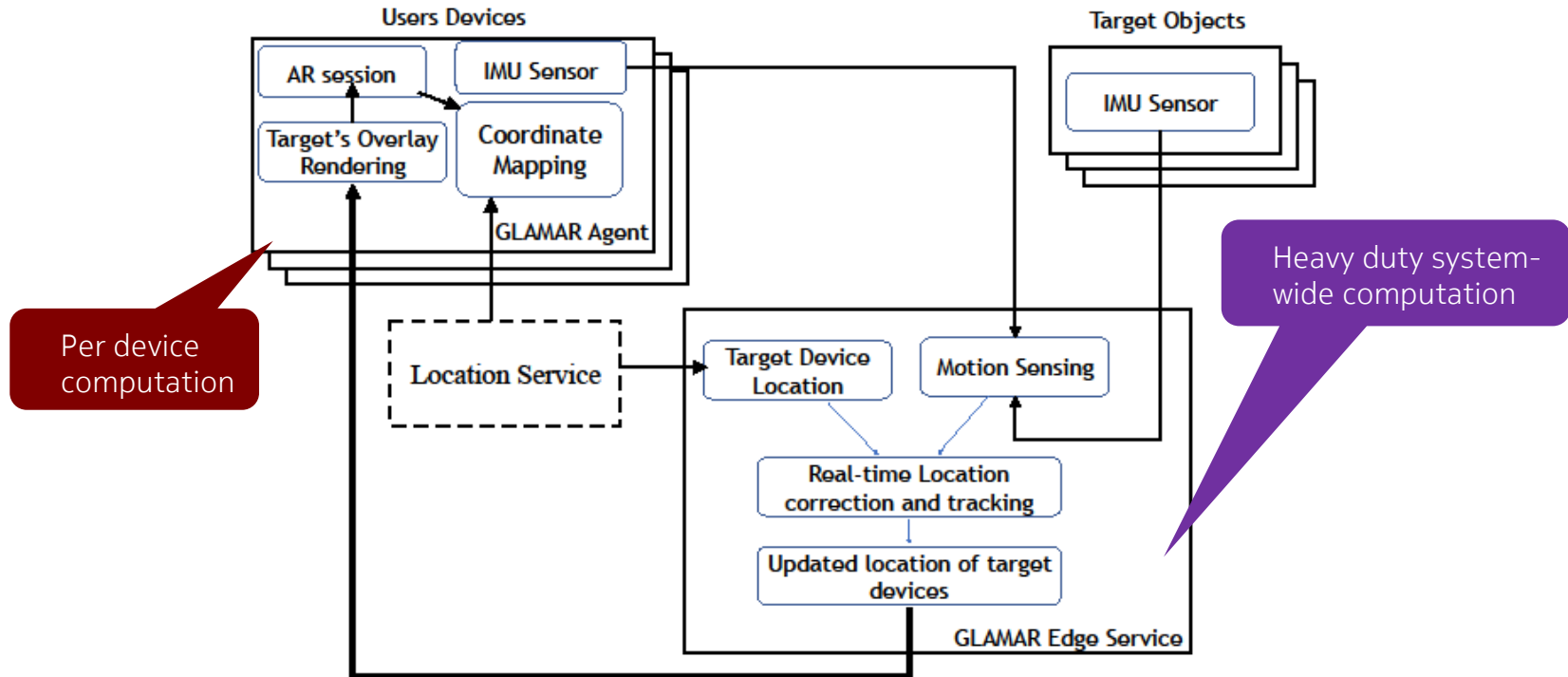
## External location instead of target object location tracking.

- Handles both stationary and mobile target objects.
- Does not suffer from occlusion.
- No distance constraint between user and objects.
- But accuracy can fluctuate.

## Precise location computation of target objects offloaded to edge.

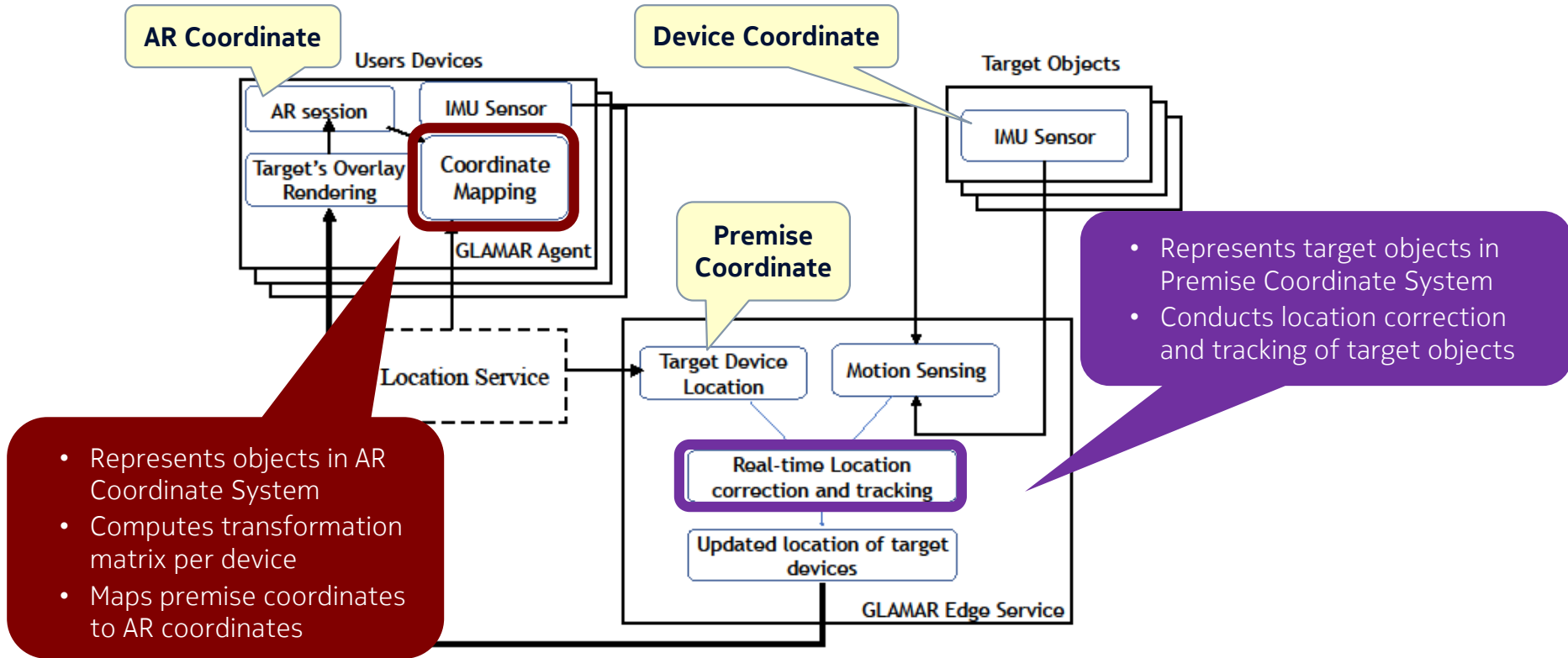
- IMU data improves accuracy.

# GLAMAR System Overview

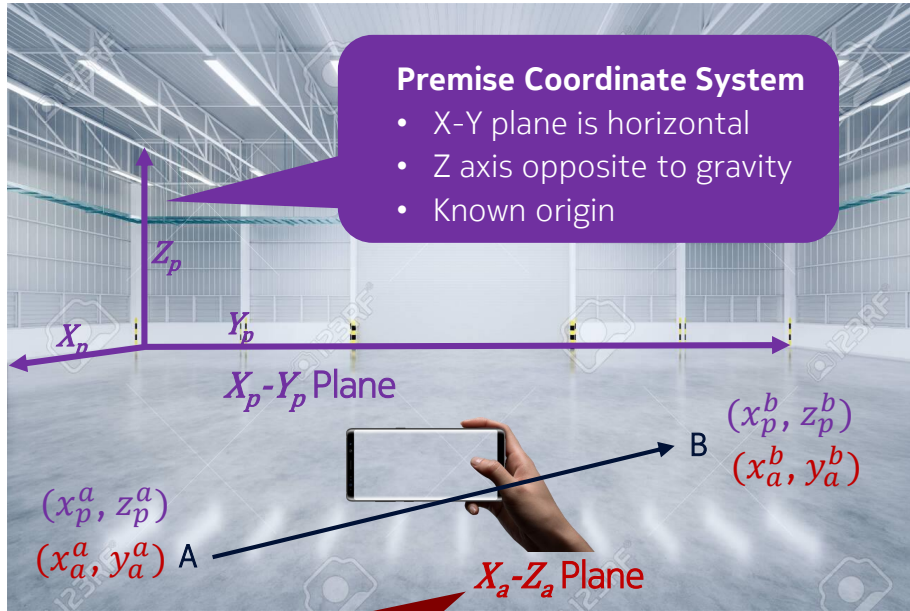




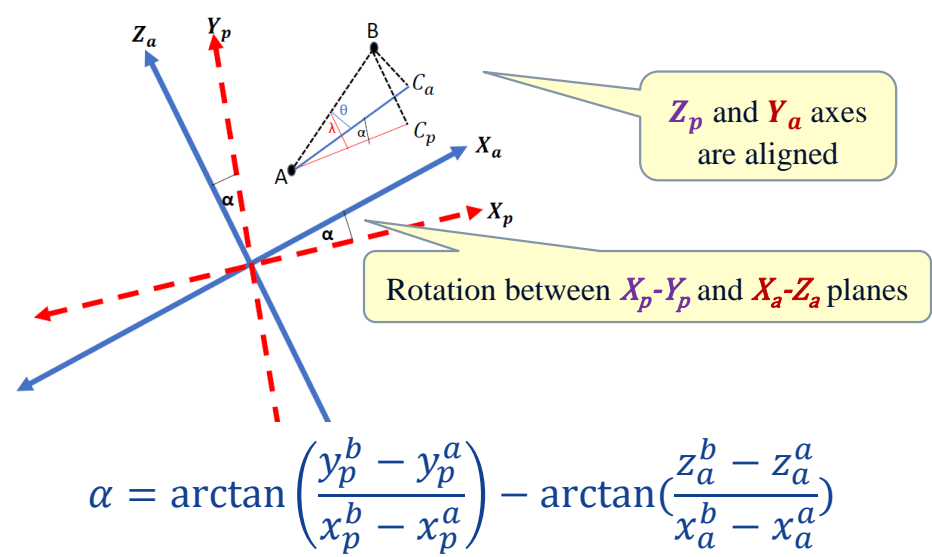
# GLAMAR System Overview: Mapping Coordinate Systems



# Mapping Coordinate Systems: Premise Coordinates to AR Coordinates



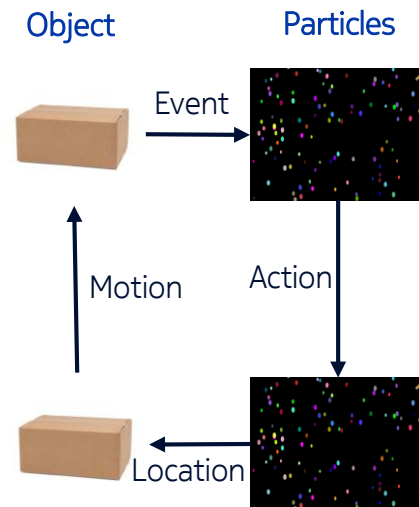
**Premise Coord x (Rotation & Translation) = AR Coord**



# Real-time Location Correction and Tracking: Regenerative Particle Filter

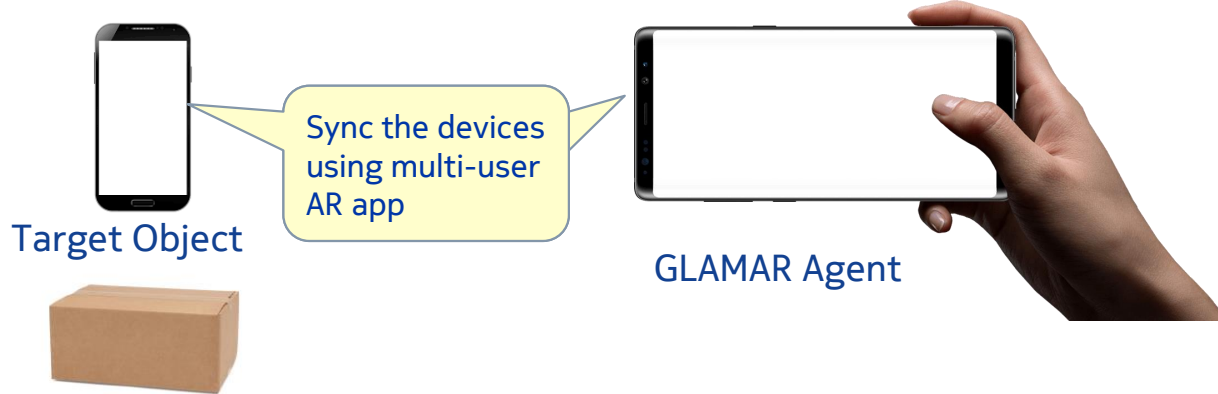
Event	Property	Action
Acceleration Update	Noisy, non-zero when stationary	<ul style="list-style-type: none"> <li>Update location of <math>n</math> particles based on the noise model of the acceleration</li> <li>Update acceleration to new value</li> </ul>
Location Update	Noisy, prone to interference	<ul style="list-style-type: none"> <li>Update location of <math>n</math> particles based on the noise model of the acceleration</li> <li><b>Resample:</b> Generate new maximum likely <math>n</math> particles from old particles based on new location value</li> </ul>
Motion Update (stationary)	Stable and high confidence	<ul style="list-style-type: none"> <li>Calculate expected location of the object</li> <li><b>Regeneration:</b> Generate <math>n</math> <u>stationary</u> particles around that location</li> </ul>

Freezing particles does not work

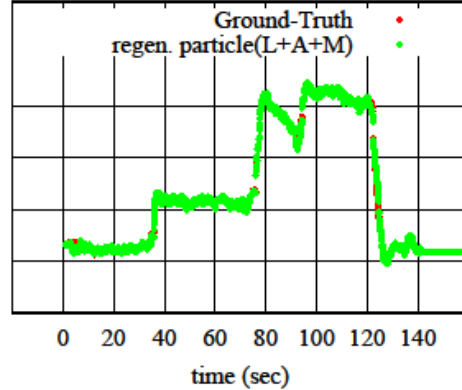
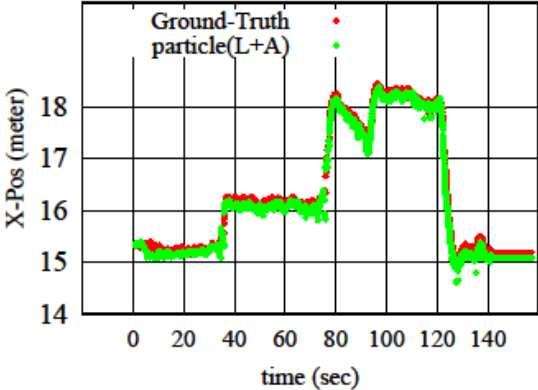
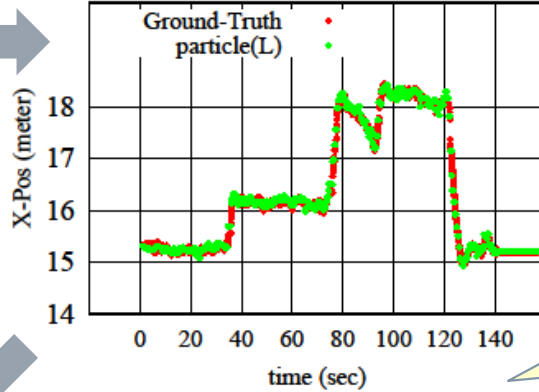
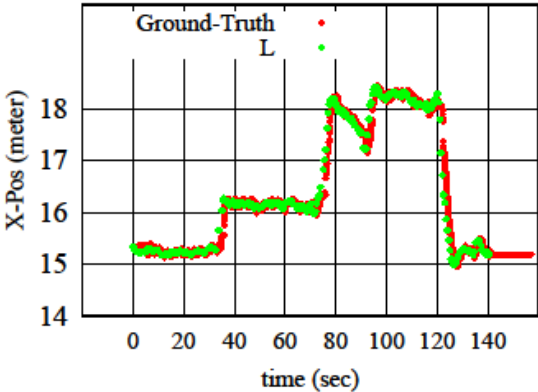


# Evaluation

- GLAMAR Framework is useful, if
  - For Accuracy::  $GLAMAR \cong$  Vision based
  - For Energy Efficiency::  $GLAMAR \gg$  Vision based
- **Accuracy:** Displacement of augmented object w.r.t “ground truth” in 3D coordinates



# Effect of Regenerative Particle Filter



Accuracy improves by our regenerative particle filter in tracking a moving target object as more types of events are used

# Summary of Contributions

## MAR-based industrial applications can be made practical and easily adoptable

- Application demands on smart phone resources are kept very low by leveraging the new industry 4.0 technologies like object localization, edge computation, low latency networking.

## Develop an edge computation friendly framework called GLAMAR

- Determine and distribute location of target objects in real-time to all MAR-based applications.
- Ensure accurate image augmentation even in the presence of errors and fluctuations
  - Edge-hosted, computation heavy, regenerative particle filter-based location estimation
  - On-device, lightweight, coordinate transformation matrix computation

## Implement MAR-based applications using commercial SDKs

- Demonstrate significant advantages provided by GLAMAR compared to legacy vision-based techniques.
- Develop a novel ground truth measurement mechanism to track target objects in real world units (e.g., meter) instead of pixels, which most of the literature works in MAR use.

Thank you

**NOKIA**

For questions and comments:: [sarit.mukherjee@nokia-bell-labs.com](mailto:sarit.mukherjee@nokia-bell-labs.com)